## Commerce In-App Purchases

Sell Products with a Native Mobile App

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#### Hello!

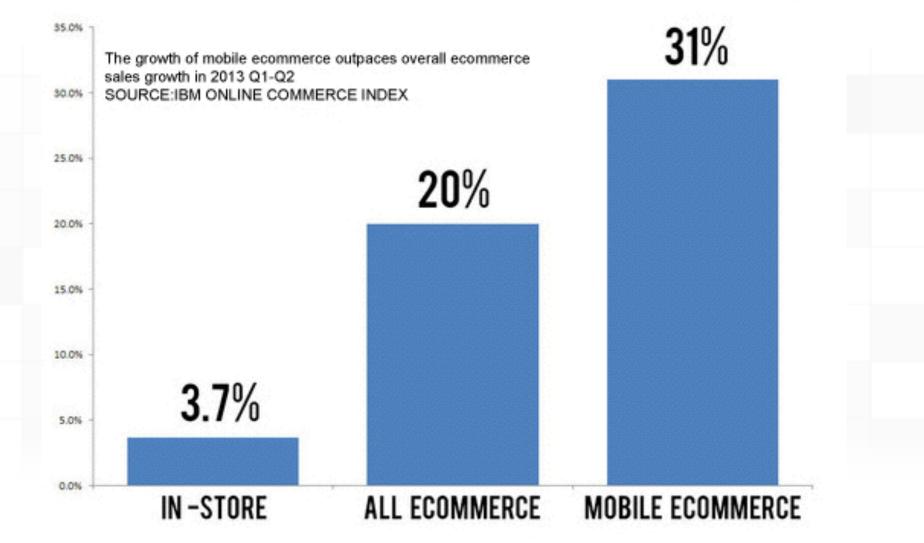
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# Why In App Purchases?







#### **Tool Sets**

- 1. Website
- 2. Responsive Website
- 3. Native Mobile App



# Technologies Used

- 1. Drupal
- 2. Drupal Commerce (Kickstart)
- 3. DrupalGap
- 4. Drupal Services
- 5. PhoneGap
- 6. jQueryMobile



### DrupalGap

#### Drupal developer concepts

- settings.js (settings.php)
- Entities
- Views
- Modules
- Themes / Regions / Blocks
- Menus
- Forms





### How to get to awesome





#### The Kit List

- 1. Drupal 7
- 2. Commerce Kickstart
- 3. DrupalGap
- 4. Payment Gateways



#### **DEMO TIME**





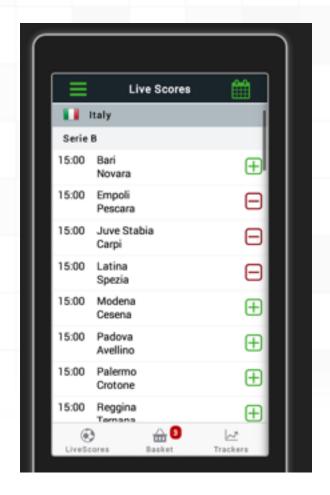
### Future RoadMap

- 1. More Awesomeness
- 2. Drupal 8

# We haven't made this up!

#### bettracks.co.uk

Uses the commerce code and architecture to provide a platform for tracking football (soccer) scores and is making money.





#### Resources

- www.drupal.org/project/commerce\_drupalgap\_kickstart
- www.drupal.org/project/drupalgap
- www.commerceguys.com
- www.drupalgap.org
- www.phonegap.com
- www.jquerymobile.com
- <u>austin2014.drupal.org/node/2028</u> (presentation slides)



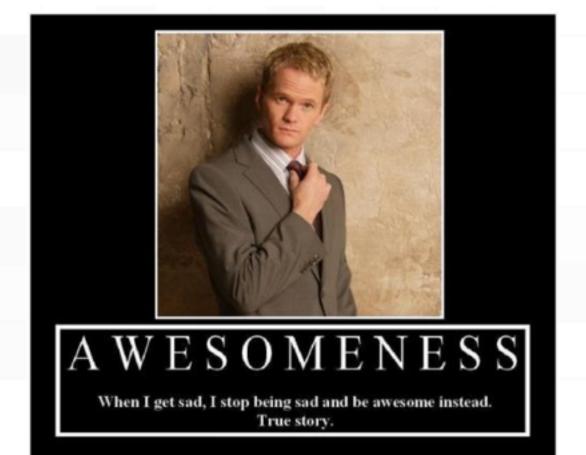
### Questions?



#### Session Review

http://austin2014.drupal.org/node/2028











commerce kickstart

platform=





